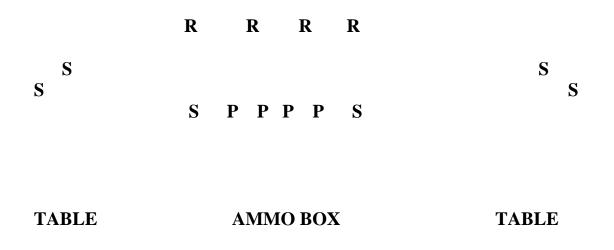
STAGE ONE

10 pistol, holstered

10 rifle, port arms

4+ shotgun, staged on either table

Shooter stands behind ammo box holding rifle in one hand and ammo bag in the other. Say your line. At the beep, shooter drops the ammo bag. With rifle, engage targets (from either end) in a hoot sweep: 1-2-2-3-3-2-2-3-3-4. Restage rifle safely. Move to either shotgun station and shoot the 2 knockdown targets in front of you. With shotgun in safe condition, move to the other table and shoot the 2 remaining knockdown targets. PMF. Restage shotgun safely. Move behind ammo box and with revolvers, engage the 4 targets in a hoot sweep: 1-2-2-3-3-2-2-3-3-4.



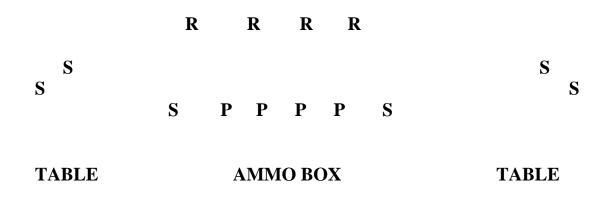
STAGE TWO

10 pistol, holstered

10 rifle, port arms

6+ shotgun, staged on

Any gun, any order, but rifle can't be last. Shooter starts at position of choice. With first pistol, engage pistol targets as follows: 1-2-3-4-4. Holster. With second pistol, engage pistol targets as follows: 4-3-2-1-1. Holster (unless pistol is shot last). With rifle, engage rifle targets as follows: 1-2-3-4-4-4-3-2-1-1. Make rifle safe. Engage shotgun targets until down. Shotgun targets cannot be separated, i.e. all 6 must be shot one after the other until all are down. And, shotgun targets must be shot from all 3 stations.



STAGE THREE

- 10 pistol, holstered
- 10 rifle, staged in doorway
- 6+ shotgun, staged in left window

Shooter begins standing behind right window, hands flat on sill. Say your line. At the beep, draw first pistol and engage the 3 vertical targets, then the 2 targets to the left or right. Holster. With second pistol, engage the 3 vertical targets then the opposite (side) horizontal targets not engaged. Holster. Pick up rifle and repeat pistol instructions. Make rifle safe, move to shotgun and shoot the 4 shotgun knockdown targets in front of you, any order. Make shotgun safe, move to left window and shoot down remaining knockdowns. PMF.

			P/R	P/R	P/R	P/R	P/R
					P/R		
S	S	S S	S S		P/R		
LEFT	WINDOW	DO	OR	RIC	GHT V	VIND	OW

STAGE FOUR

10 pistol, holstered

10 rifle, staged on bar

4+ shotgun, staged on 2nd table

Shooter starts seated at the knockdown table. Say your line. At the beep, stand, knock over the table and engage the pistol targets with first pistol. Put one round on center target (cowboy), one round each on the 2 inside target (Indians), then one round each on the 2 outside targets (cowboys). Holster. With 2nd pistol, repeat sequence. Holster. Move to bar, pick up rifle and engage rifle targets in the same manner as the pistol targets (center, inside, inside, outside) twice. Place safe rifle on bar. Move to right–hand table and pick up shotgun. Engage poppers. PMF.

R R R R

R

PPPP P		SS SS SS
KNOCKDOWN TABLE CHAIR	BAR	2 ND TABLE

STAGE FIVE

- 10 pistol, staged on knock-down table
- 10 rifle, staged on bar
- 6+ shotgun, staged on right table

Shooter starts behind bar with hands on hat. Say your line. At the beep, pick up rifle and engage the 3 stars with 3 rounds each, starting on the center target, with the last round back on the center target. Place safe rifle on the bar. Move to shotgun and engage 6 poppers. PMF. Place safe shotgun back on the table. Move to the left table. With pistols, engage the cowboy targets with 3 rounds each, starting on the center target. Put the last round on the center target. Pistols may be put back on the table or holstered. Note: The inside rifle and pistol targets are no-shoot targets on this stage!

RRRR

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PROPS and STEEL

Stages 1 and 2

Props: 2 – tables 1 – large ammo box 1 – small ammo box 1 – ammo bag

Steel:

- 4 red uprights4 white uprights6 shotgun poppers
- 4 cowboys (pistol)
- 4-circles (rifle)
- 8 bases

Stage 3

Props: 1 – building façade Steel:

- 4 blue uprights
- 1 stacked brown upright
- 1 white upright
- 1 red upright
- 7 bases
- 6 shotgun poppers

Stages 4 and 5

Props:

- 1 table
- 1 chair
- 1 knockdown table
- 1 bar
- 2 small cacti

Steel:

- 2 red uprights
- 4 white uprights
- 12 stands
 - 6 shotgun poppers
 - 5-cowboys
 - 2-Indians
 - 3 stars