

CCGS Mid-Month Match – Sunday, August 18, 2019

Stage 1

Pistols – 10 rds. holstered Rifle – 10 rds. in right window Shotgun – 4 + in left window

Shooting order: rifle, pistols, shotgun, shotgun

Shooter pulls card from deck. Whatever suite the card is, is the target suite the shooter must begin his pistol sequence on.

Shooter starts in right window, hands on hat. Say a line. ATB, with rifle engage targets with a 1,4,4,1 sweep from either end. Restage. Move to left window. With pistols, starting on the card suite pulled from the deck, single tap the card suites, then engage the bull's butt with 6 rds. Holster. With shotgun engage the 2 poppers. PMF. Move to right window and engage the 2 remaining poppers. PMF.



Stage 2

Pistols – 10 rds. holstered Rifle – 10 rds. in right window Shotgun – 4+ in either window

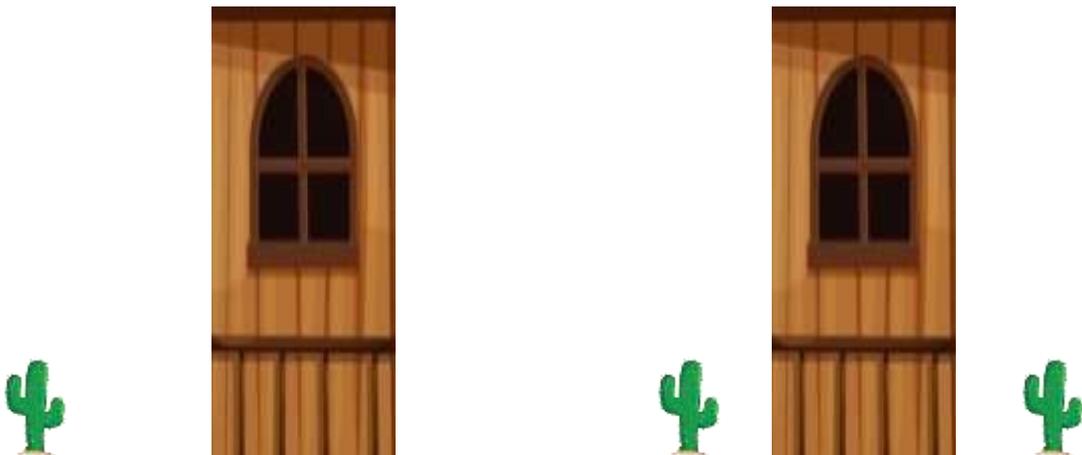
Shooting order: Shooter's choice

Shooter may start in either window, hands on window jambs. Say a line. ATB, with:

Pistols - from left window, engage targets with a pendulum sweep, including bull's butt. Holster.

Rifle – From right window, engage targets from either end, 2 on 1, 3 on 2, 4 on 3, the 1 on 4. Restage.

Shotgun – Engage 2 poppers from each window. PMF. Poppers must be made up from window they were engaged from. Restage.



Stage 3

Pistols – 10 rds. holstered Rifle – 10 rds. on table Shotgun – 6 + rds. on table

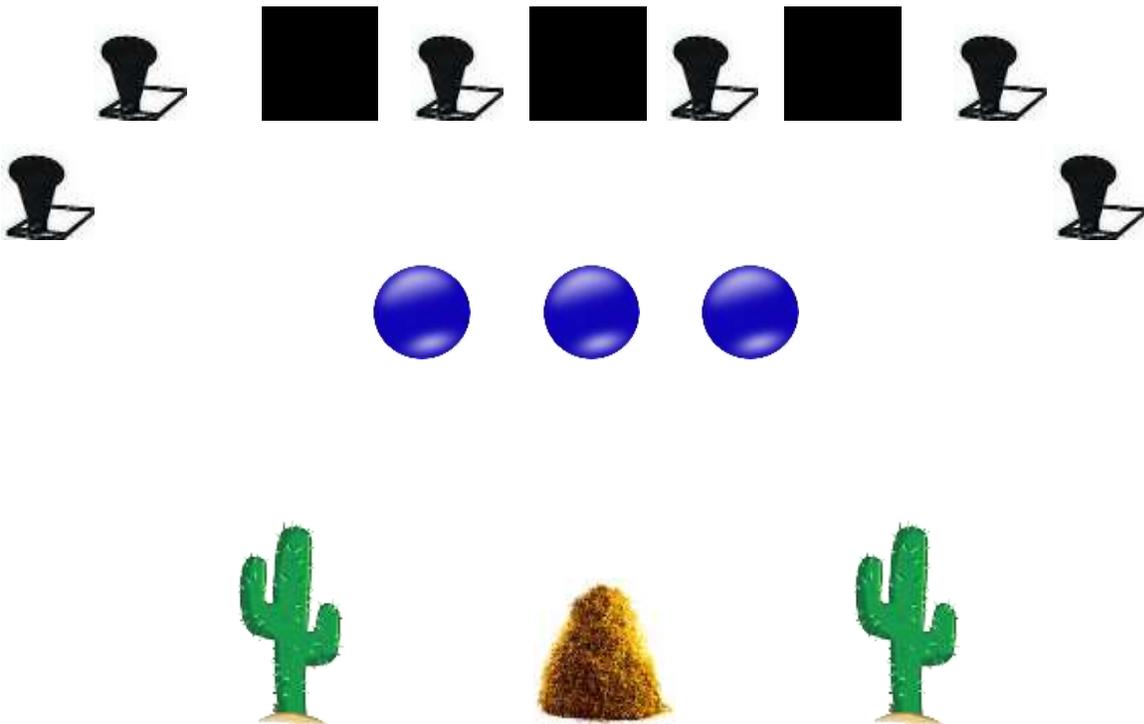
Shooting order: Shooters choice

Shooter starts with both feet in starter's box. Say a line. ATB, with:

Pistols – engage the lower targets with 4rds. on the center target then double tap sweep all 3 targets from either end. Holster.

Rifle – Repeat pistol sequence instructions. Restage if needed.

Shotgun – Knock'em down. Restage if needed.



Stage 4

Pistols – 10 rds. holstered Rifle – 10 rds. on left table Shotgun – 4+ rds. on right table

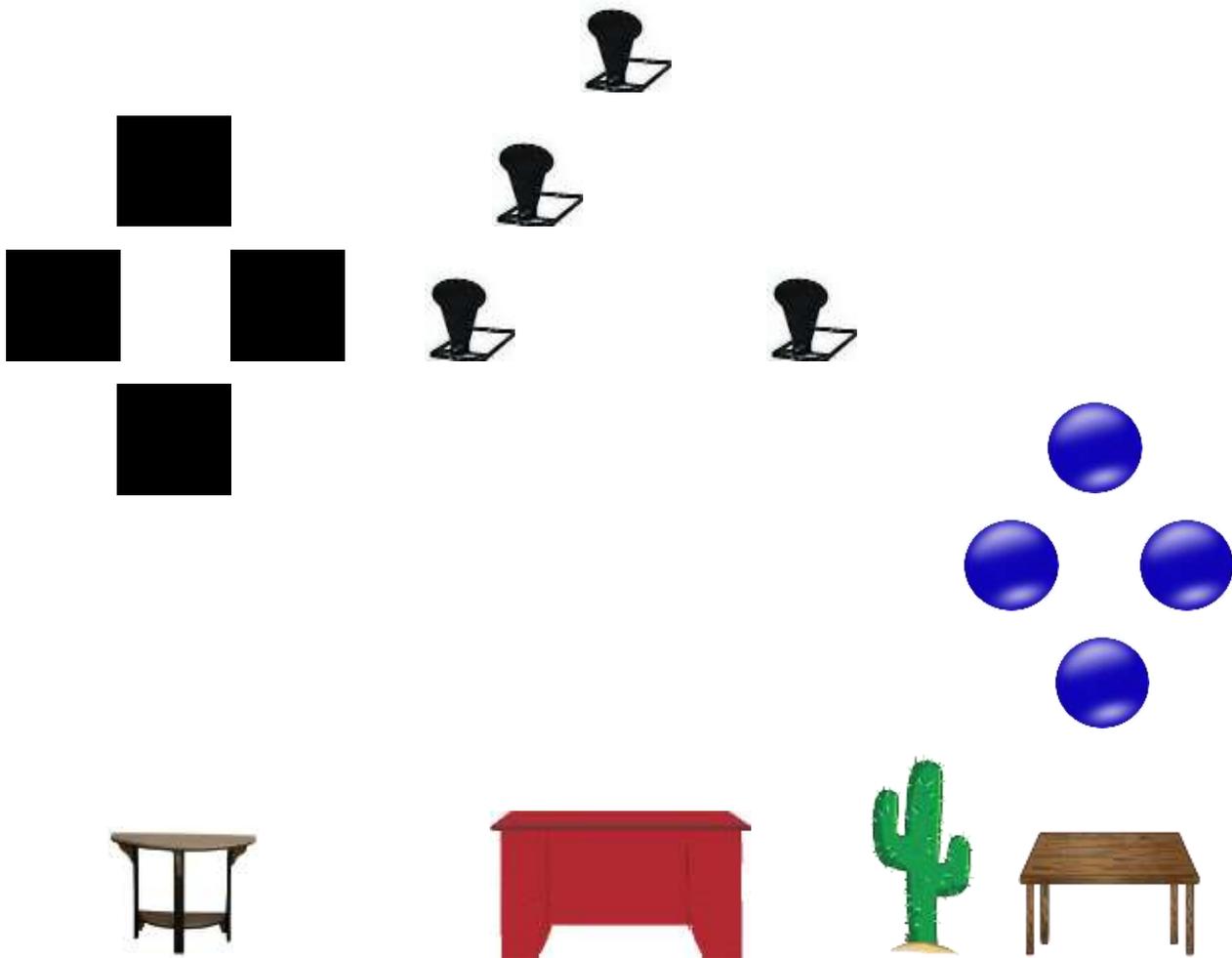
Shooting order: pistols, shotgun, rifle or rifle, pistols, shotgun

Shooter starts behind left table or to the right of the large cactus, hands on buttocks. Say a line. ATB, with:

Pistols – from the right of the large cactus, starting on the bottom target, alternate, single tapping the bottom target and double tapping the other 3 targets for 10 rds. Holster. Note: Table is not a prop. It is for malfunctioning weapons only. A 10 second penalty will be assessed if used improperly.

Rifle – from behind left table, use pistol sequence instructions. Restage if needed.

Shotgun – from behind right table, engage poppers. Knock'em down. Restage.



Stage 5

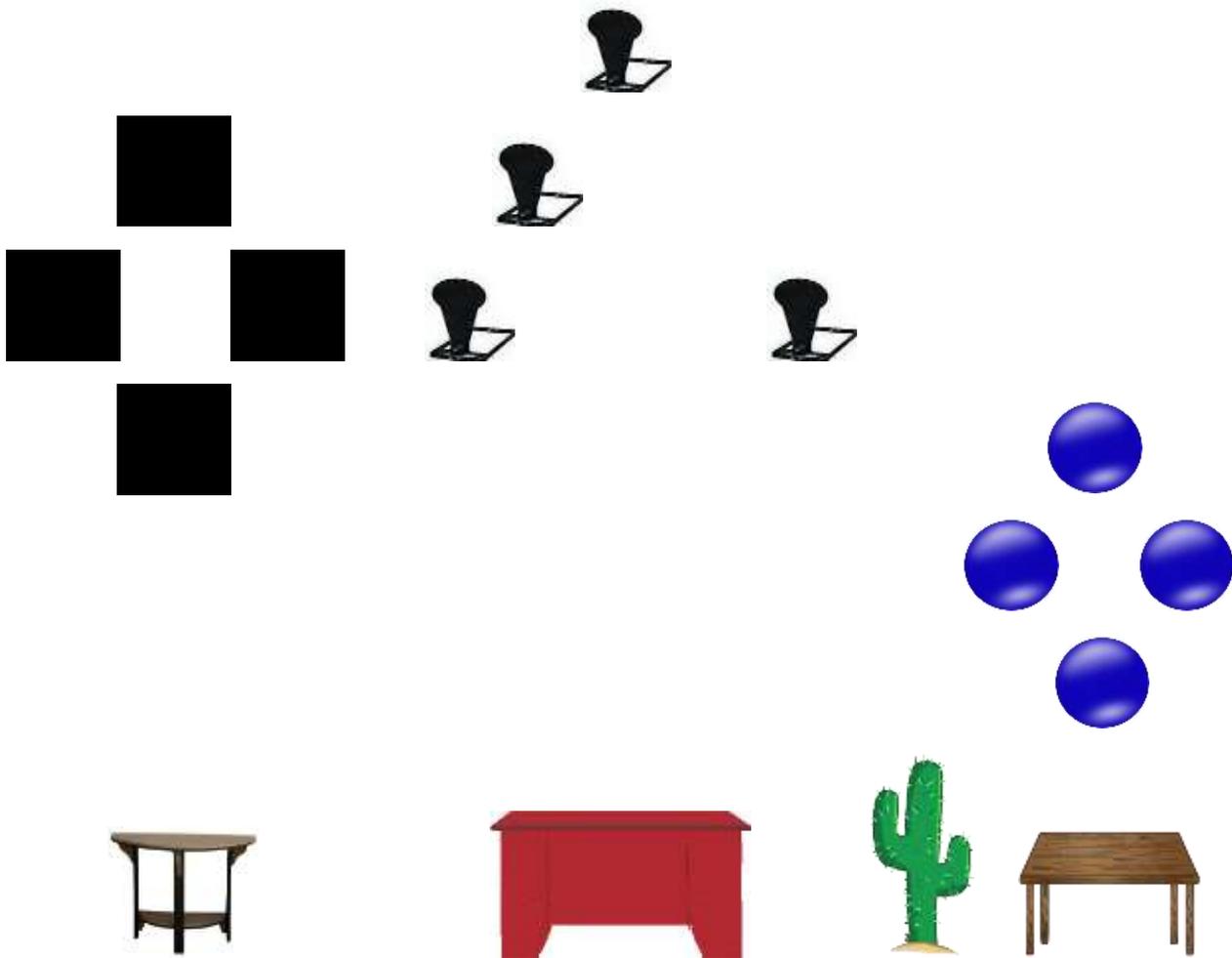
Pistols – 10 rds. Holstered Rifle – 10 rds. on left table Shotgun – 4+ on right table

Shooting order: shotgun, pistols, rifle or shotgun, rifle, pistols

Shooter starts behind right table, hands on ammo. Say a line. ATB, with shotgun engage poppers. PMF. Move to either the right side of the large cactus or behind the left table.

Pistols – from the right of the large cactus, engage targets clockwise or counterclockwise, starting on either the top or bottom target 1,2,4,2,1. Holster. Note: Table is not a prop. It is for malfunctioning weapons only. A 10 second penalty will be assessed if used improperly.

Rifle – from the left table, use pistol sequence instructions. Restage if needed.



Stages 1 & 2

Steel – 1 blue upright
4 white uprights
4 red uprights
1 set of card suites
1 bull's butt
4 large squares
4 poppers
12 bases

Props – 2 facades
3 small cacti

Stage 3

Steel – 3 blue uprights
3 short red uprights
3 large squares
3 large circles
6 poppers
8 bases

Props – 1 haystack table
2 large cacti

Stages 4 & 5

Steel – 2 double black uprights
2 short red uprights
4 white uprights
4 large squares
4 large circles
4 poppers
8 bases

Props – 1 half moon table
1 red table
1 large cactus
1 small white table (trailer)